



NZBC Senior Club

Club night game format

Number of turns/games

The computer game scheduling program is designed with the following guidelines.

- 1. Generally on an average busy club night there will be minimum 4 scheduled turns to each person & each turn will have generally 2 games(8 games minimum) .**
- 2. All players will get to play same(+/- 1) number of games except those late comers and early leavers.**
- 3. Players Signing in late or leaving before the end of the session will naturally get less than 8 & others more than 8.**
- 4. A Fully random game will be organized time to time depending on the club night.**
- 5. Players will be rested in turn from lower grade generally to top grade. Where possible higher grade players will be rested less than others so that more lower grade players have opportunity to play with higher grade players.**

Game format

Everyone to play same number of games.

Late comers/early leavers will get less games.

Players rested in turn from lower grade to top grade.

Top graders have less resting in order to provide more opportunity for all players to learn from them and improve.